

Self-adaptation Can Help Evolutionary Algorithms Track Dynamic Optima

Per Kristian Lehre * & Xiaoyu Qin †

School of Computer Science
University of Birmingham
United Kingdom

July 2023



* p.k.lehre@cs.bham.ac.uk

† xxq896@cs.bham.ac.uk

Outline

- **Background**
 - **Self-adaptive parameter control mechanism**
 - Previous results:
 - ONEMAX (Doerr et al., 2021)
 - Unknown-structure (Case and Lehre, 2020)
 - Multi-modal (Lehre and Qin, 2022; Dang and Lehre, 2016)
 - Noisy optimisaiton (Qin and Lehre, 2022)
 - (μ, λ) self-adaptive EA (Case and Lehre, 2020)
 - **Dynamic Optimisation Problems:**
 - The objective function changes over time (Jin and Branke, 2005).
 - Dynamic Substring Matching (DSM) problem
- **Our results**
 - Static mutation-based EAs **unlikely solve** DSM problems.
 - (μ, λ) self-adaptive EA **tracks** dynamic optima in DSM w.h.p.
- **Conclusion**

Motivation

- EAs are **parameterised** algorithms.
- Parameter setting can **dramatically impact** the performance of EAs (Doerr and Doerr, 2020).
- Parameter setting is **instance- and state-dependent** (Doerr and Doerr, 2020).

⇒ IMPORTANCE

⇒ DIFFICULTY



Potentially harder in dynamic environments

- Classification scheme of parameter setting (Eiben et al., 1999):

Motivation

- EAs are **parameterised** algorithms.
- Parameter setting can **dramatically impact** the performance of EAs (Doerr and Doerr, 2020).
- Parameter setting is **instance- and state-dependent** (Doerr and Doerr, 2020).

⇒ **IMPORTANCE**

⇒ **DIFFICULTY**



Potentially harder in dynamic environments

- Classification scheme of parameter setting (Eiben et al., 1999):

Motivation

- EAs are parameterised algorithms.
- Parameter setting can dramatically impact the performance of EAs (Doerr and Doerr, 2020).
- Parameter setting is instance- and state-dependent (Doerr and Doerr, 2020).

⇒ IMPORTANCE

⇒ DIFFICULTY



Potentially harder in dynamic environments

- Classification scheme of parameter setting (Eiben et al., 1999):

Motivation

- EAs are **parameterised** algorithms.
- Parameter setting can **dramatically impact** the performance of EAs (Doerr and Doerr, 2020).
- Parameter setting is **instance- and state-dependent** (Doerr and Doerr, 2020).

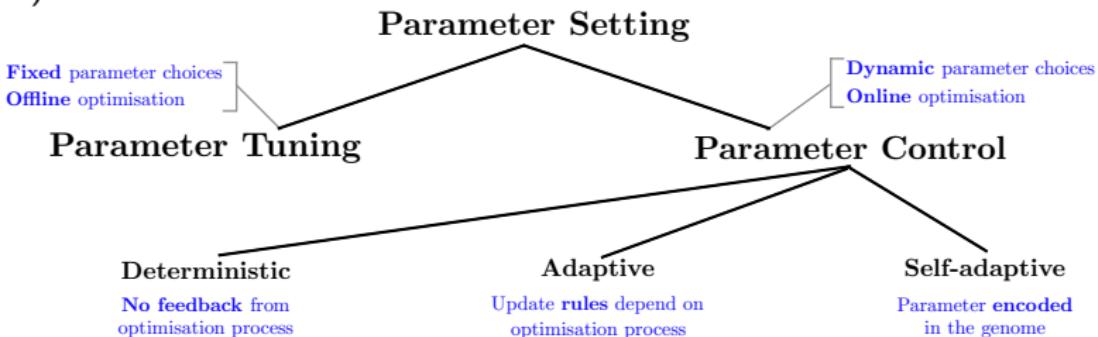
⇒ **IMPORTANCE**

⇒ **DIFFICULTY**



Potentially harder in dynamic environments

- Classification scheme of parameter setting (Eiben et al., 1999):



Self-adaptive Parameter Control Mechanism

The individual with “right” parameter setting is promising to improve.



Self-adaptation is a more **natural** way to control parameters

- ⇒ Encode parameters into genome and
- ⇒ Evolve together parameters with solutions

Self-adaptive Parameter Control Mechanism

The individual with “right” parameter setting is promising to improve.



Self-adaptation is a more **natural** way to control parameters

- ⇒ **Encode** parameters into genome and
- ⇒ **Evolve together** parameters with solutions

Self-adaptive Parameter Control Mechanism

The individual with “right” parameter setting is promising to improve.



Self-adaptation is a more **natural** way to control parameters

- ⇒ **Encode** parameters into genome and
- ⇒ **Evolve together** parameters with solutions

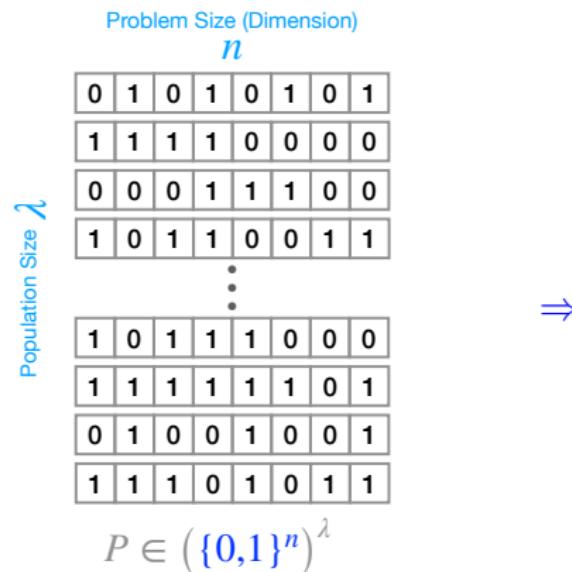


Figure: Static Population

Self-adaptive Parameter Control Mechanism

The individual with “right” parameter setting is promising to improve.



Self-adaptation is a more **natural** way to control parameters

- ⇒ **Encode** parameters into genome and
- ⇒ **Evolve together** parameters with solutions

Population Size λ	Problem Size (Dimension) n						
	0	1	0	1	0	1	0
1	1	1	1	1	0	0	0
0	0	0	1	1	1	0	0
1	0	1	1	1	0	0	1
⋮							
1	0	1	1	1	1	0	0
1	1	1	1	1	1	1	0
0	1	0	0	1	0	0	1
1	1	1	0	1	0	1	1

$$P \in (\{0,1\}^n)^\lambda$$

Figure: Static Population

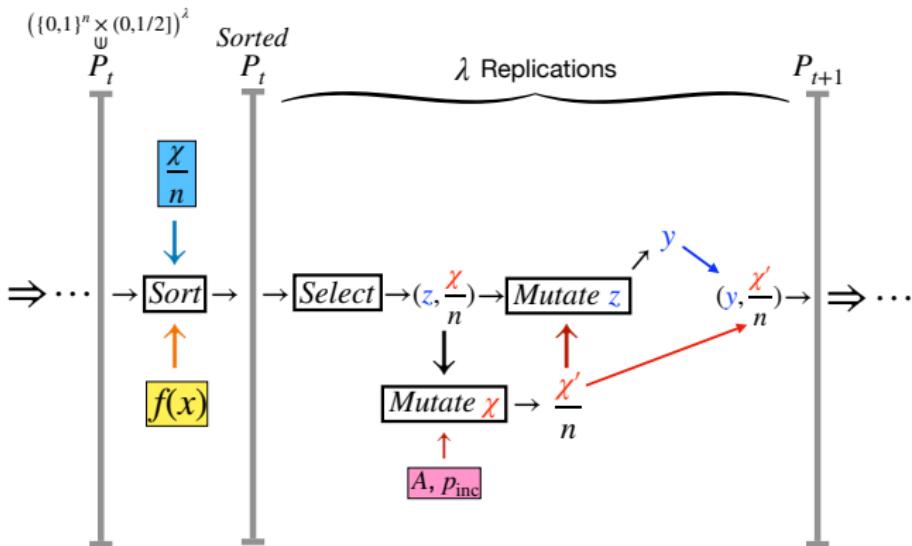
Population Size λ	Problem Size (Dimension) n						
	0	1	0	1	0	1	0
1	1	1	1	0	0	0	0
0	0	0	1	1	1	0	0
1	0	1	1	0	0	1	1
⋮							
1	0	1	1	1	1	0	0
1	1	1	1	1	1	1	0
0	1	0	0	1	0	0	1
1	1	1	0	1	0	1	1

Encoded Mutation Rate

$$P \in (\{0,1\}^n \times (0,1/2])^\lambda$$

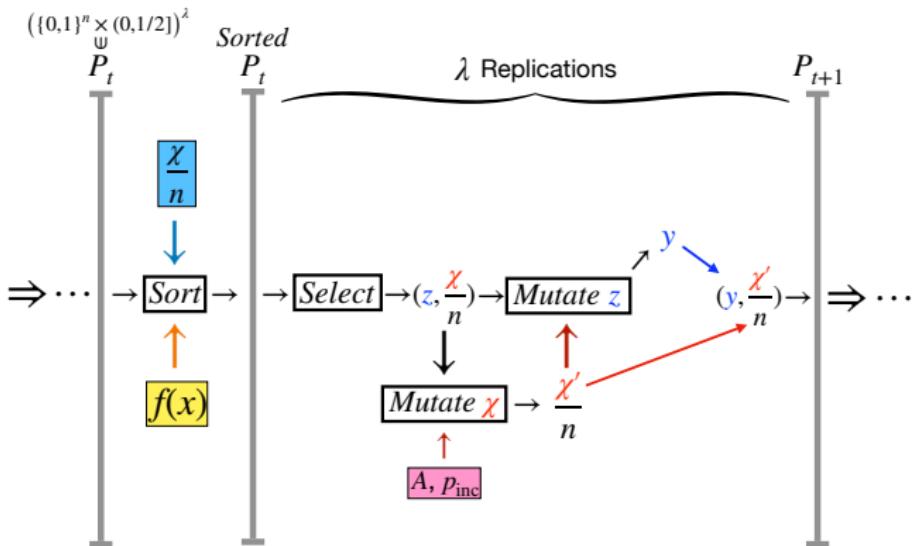
Figure: Self-adaptive Population

A Framework of Self-adaptive EAs



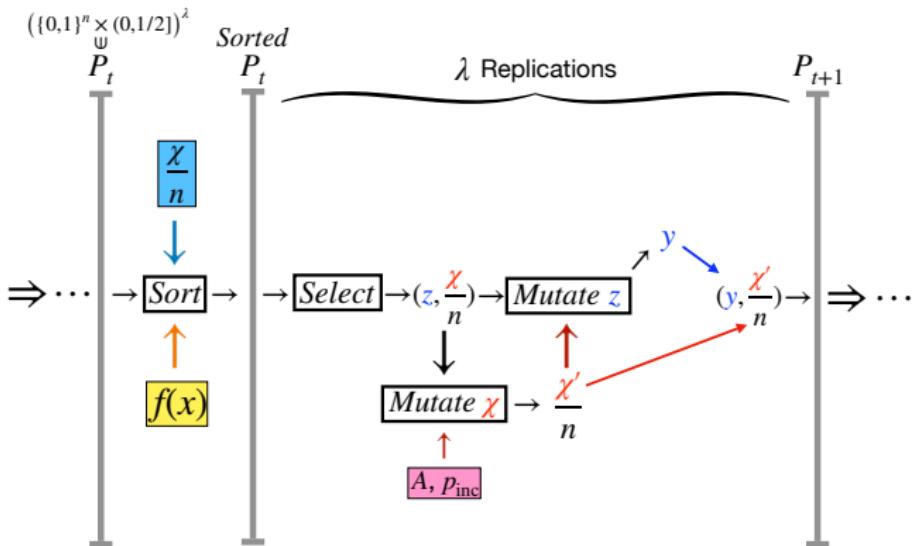
- **Comparison (sorting) rule:** Prefer to **higher fitness** than **higher mutation rate**.
- Selection Mechanism: k -tournament, (μ, λ) , Power-law, etc.
- Mutation Rate Adaptation Strategy: $m'(\chi) : \mathbb{R} \rightarrow \mathbb{R}$
 ⇒ Increase by $\times A > 1$ with prob. p_{inc} , otherwise decrease by $\times 0 < b < 1$.
- Bitwise Mutation Operator: Mutate the solution z with adapted (new) mutation rate.

A Framework of Self-adaptive EAs



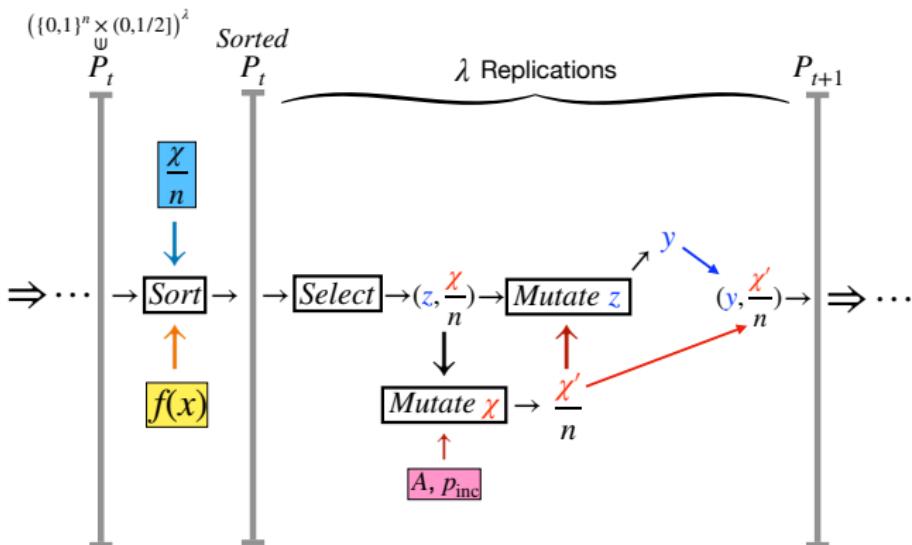
- **Comparison (sorting) rule:** Prefer to higher fitness than higher mutation rate.
- **Selection Mechanism:** k -tournament, (μ, λ) , Power-law, etc.
- **Mutation Rate Adaptation Strategy:** $m'(\chi) : \mathbb{R} \rightarrow \mathbb{R}$
⇒ Increase by $\times A > 1$ with prob. p_{inc} , otherwise decrease by $\times 0 < b < 1$.
- **Bitwise Mutation Operator:** Mutate the solution z with adapted (new) mutation rate.

A Framework of Self-adaptive EAs



- **Comparison (sorting) rule:** Prefer to higher fitness than higher mutation rate.
- **Selection Mechanism:** k -tournament, (μ, λ) , Power-law, etc.
- **Mutation Rate Adaptation Strategy:** $m'(\chi) : \mathbb{R} \rightarrow \mathbb{R}$
⇒ Increase by $\times A > 1$ with prob. p_{inc} , otherwise decrease by $\times 0 < b < 1$.
- **Bitwise Mutation Operator:** Mutate the solution z with adapted (new) mutation rate.

A Framework of Self-adaptive EAs



- **Comparison (sorting) rule:** Prefer to higher fitness than higher mutation rate.
- **Selection Mechanism:** k -tournament, (μ, λ) , Power-law, etc.
- **Mutation Rate Adaptation Strategy:** $m'(\chi) : \mathbb{R} \rightarrow \mathbb{R}$
⇒ Increase by $\times A > 1$ with prob. p_{inc} , otherwise decrease by $\times 0 < b < 1$.
- **Bitwise Mutation Operator:** Mutate the solution z with adapted (new) mutation rate.

Studied Self-adaptive EA

Algorithm 1 (μ, λ) self-adaptive EA (Case and Lehre, 2020)

Require: Fitness function $f : \mathcal{X} \rightarrow \mathbb{R}$.

Require: Population sizes $\mu, \lambda \in \mathbb{N}$, where $1 \leq \mu \leq \lambda$.

Require: Adaptation parameters $A > 1$, and $b, p_{\text{inc}}, \epsilon \in (0, 1)$.

Require: Initial population $P_0 \in \mathcal{Y}^\lambda$.

- 1: **for** $\tau = 0, 1, 2, \dots$ until termination condition met **do**
 - 2: Sort P_τ based on $P_\tau(1) \succeq \dots \succeq P_\tau(\lambda)$ \dagger .
 - 3: **for** $i = 1, \dots, \lambda$ **do**
 - 4: Set $(x, \chi/n) := P_t(I_t(i))$, $I_t(i) \sim \text{Unif}([\mu])$.
 - 5: Set $\chi' := \begin{cases} \min\{A\chi, n/2\} & \text{with probability } p_{\text{inc}} \\ \max\{b\chi, \epsilon n\} & \text{otherwise.} \end{cases}$
 - 6: Create x' by independently flipping each bit of x with probability χ'/n .
 - 7: Set $P_{\tau+1}(i) := (x', \chi'/n)$.
-

\dagger $(x, \chi) \succeq (x', \chi') \Leftrightarrow f(x) > f(x') \vee (f(x) = f(x') \wedge x \geq x')$,

Dynamic Substring Matching ($\text{DSM}^{\varepsilon, m, \ell_1}$) problem \ddagger

- To match a sequence of **bit-flipping** and **length-varying** target substrings $(\varkappa^i)_{i \in [4m]}$ in a sequence of corresponding **evaluation budgets** $(\mathcal{T}_i)_{i \in [4m]}$.
- The **length** of target substrings **varies** between ℓ_1 and ℓ_2 where $\ell_2 = \ell_1 + m$.
- Evaluation budgets** $(\mathcal{T}_i)_{i \in [4m]}$ **depends** on the **lengths** of the target substrings, i.e., $kn^\varepsilon |\varkappa^i|$.
- The target substrings are **changed** after evaluation budgets **run out**.

Target Substrings $(\varkappa^i)_{i \in [16]}$	$\ell_1=10$	$m=4$
\varkappa^0	1111111111	
\varkappa^1	1111111110	
\varkappa^2	1111111100	
\varkappa^3	1111111000	
\varkappa^4	1111110000	
\varkappa^5	1111110000 1	
\varkappa^6	1111110000 10	
\varkappa^7	1111110000 101	
\varkappa^8	1111110000 1011	
\varkappa^9	0111110000 1011	
\varkappa^{10}	0011110000 1011	
\varkappa^{11}	0001110000 1011	
\varkappa^{12}	0000110000 1011	
\varkappa^{13}	0000110001 101	
\varkappa^{14}	0000110011 10	
\varkappa^{15}	0000110111 1	
\varkappa^{16}	0000111111	
	$\ell_2=14$	

A sequence of target substrings in
an example of $\text{DSM}^{\varepsilon, m, \ell_1}$
 $(\varkappa = 1^{10}, n = 20, m = 4)$, s.t.
 $\ell_1 = 10$ and $\ell_2 = 14$.

$\ddagger \varepsilon \in (0, 1), k > 0, \varkappa \in \{0, 1\}^{\ell_1}$ where $\ell_1 \in [n - 1]$, and $m \in [n - \ell_1]$ are the parameters of the DSM problem

Dynamic Substring Matching ($\text{DSM}^{\varkappa, m, \varepsilon, k}$) problem \ddagger

- To match a sequence of **bit-flipping** and **length-varying** target substrings $(\varkappa^i)_{i \in [4m]}$ in a sequence of corresponding **evaluation budgets** $(\mathcal{T}_i)_{i \in [4m]}$.
- The **length** of target substrings **varies** between ℓ_1 and ℓ_2 where $\ell_2 = \ell_1 + m$.
- Evaluation budgets** $(\mathcal{T}_i)_{i \in [4m]}$ **depends** on the **lengths** of the target substrings, i.e., $kn^\varepsilon |\varkappa^i|$.
- The target substrings are **changed** after evaluation budgets **run out**.

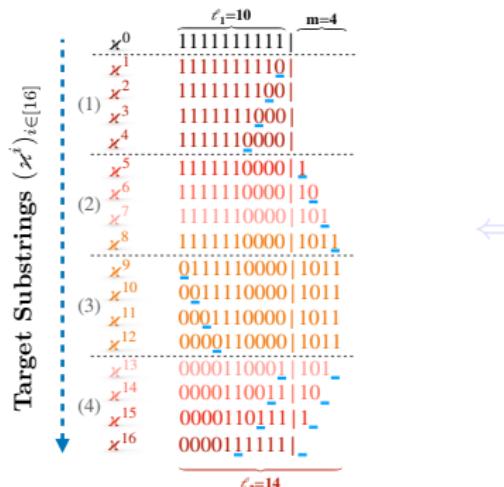
Target Substrings $(\varkappa^i)_{i \in [16]}$	$\ell_1=10$		$m=4$
	\varkappa^0	\varkappa^1	
(1)	1111111111		
\varkappa^2	1111111110		
\varkappa^3	1111111100		
\varkappa^4	1111110000		
\varkappa^5	1111110000 1		
(2)	1111110000 10		
\varkappa^7	1111110000 101		
\varkappa^8	1111110000 1011		
\varkappa^9	0111110000 1011		
(3)	0011110000 1011		
\varkappa^{11}	0001110000 1011		
\varkappa^{12}	0000110000 1011		
\varkappa^{13}	0000110001 101		
(4)	0000110011 10		
\varkappa^{15}	0000110111 1		
\varkappa^{16}	0000111111		
			$\ell_2=14$

A sequence of target substrings in
an example of $\text{DSM}^{\varkappa, m, \varepsilon, k}$
 $(\varkappa = 1^{10}, n = 20, m = 4)$, s.t.
 $\ell_1 = 10$ and $\ell_2 = 14$.

$\ddagger \varepsilon \in (0, 1), k > 0, \varkappa \in \{0, 1\}^{\ell_1}$ where $\ell_1 \in [n - 1]$, and $m \in [n - \ell_1]$ are the parameters of the DSM problem

Dynamic Substring Matching ($\kappa^{x, m, \varepsilon, k}$) problem \ddagger

- To match a sequence of **bit-flipping** and **length-varying** target substrings $(\kappa^i)_{i \in [4m]}$ in a sequence of corresponding **evaluation budgets** $(\mathcal{T}_i)_{i \in [4m]}$.
- The **length** of target substrings **varies** between ℓ_1 and ℓ_2 where $\ell_2 = \ell_1 + m$.
- Evaluation budgets** $(\mathcal{T}_i)_{i \in [4m]}$ **depends** on the **lengths** of the target substrings, i.e., $kn^\varepsilon |\kappa^i|$.
- The target substrings are **changed** after evaluation budgets **run out**.



A sequence of target substrings in
an example of $\text{DSM}^{x, m, \varepsilon, k}$
 $(\kappa = 1^{10}, n = 20, m = 4)$, s.t.
 $\ell_1 = 10$ and $\ell_2 = 14$.

$\ddagger \varepsilon \in (0, 1)$, $k > 0$, $\kappa \in \{0, 1\}^{\ell_1}$ where $\ell_1 \in [n - 1]$, and $m \in [n - \ell_1]$ are the parameters of the DSM problem

Dynamic Substring Matching ($\text{DSM}^{\varepsilon, m, \varepsilon, k}$) problem \ddagger

- To match a sequence of **bit-flipping** and **length-varying** target substrings $(\kappa^i)_{i \in [4m]}$ in a sequence of corresponding **evaluation budgets** $(\mathcal{T}_i)_{i \in [4m]}$.
- The **length** of target substrings **varies** between ℓ_1 and ℓ_2 where $\ell_2 = \ell_1 + m$.
- Evaluation budgets** $(\mathcal{T}_i)_{i \in [4m]}$ **depends** on the **lengths** of the target substrings, i.e., $kn^\varepsilon |\kappa^i|$.
- The target substrings are **changed** after evaluation budgets **run out**.

Target Substrings $(\kappa^i)_{i \in [16]}$	$\ell_1=10$		$m=4$
	x^0	x^1	
(1)	1111111111	1111111110	
x^2	1111111100		
x^3	1111111000		
x^4	1111110000		
x^5	1111110000 1		
(2)	1111110000 10		
x^6	1111110000 101		
x^7	1111110000 1011		
x^8	1111110000 10111		
(3)	0111110000 10111		
x^9	0011110000 10111		
x^{10}	0001110000 10111		
x^{11}	0000110000 10111		
x^{12}	0000110000 10111		
(4)	0000110001 10111		
x^{13}	0000110011 10111		
x^{14}	00001100111 10		
x^{15}	00001101111 1		
x^{16}	0000111111		
			$\ell_2=14$

A sequence of target substrings in
an example of $\text{DSM}^{\varepsilon, m, \varepsilon, k}$
 $(\varepsilon = 1^{10}, n = 20, m = 4)$, s.t.
 $\ell_1 = 10$ and $\ell_2 = 14$.

$\ddagger \varepsilon \in (0, 1), k > 0, \varkappa \in \{0, 1\}^{\ell_1}$ where $\ell_1 \in [n - 1]$, and $m \in [n - \ell_1]$ are the parameters of the DSM problem

Dynamic Substring Matching ($\text{DSM}^{\varkappa, m, \varepsilon, k}$) problem \ddagger

- To match a sequence of **bit-flipping** and **length-varying** target substrings $(\varkappa^i)_{i \in [4m]}$ in a sequence of corresponding **evaluation budgets** $(\mathcal{T}_i)_{i \in [4m]}$.
- The **length** of target substrings **varies** between ℓ_1 and ℓ_2 where $\ell_2 = \ell_1 + m$.
- Evaluation budgets** $(\mathcal{T}_i)_{i \in [4m]}$ **depends** on the **lengths** of the target substrings, i.e., $kn^\varepsilon |\varkappa^i|$.
- The target substrings are **changed** after evaluation budgets **run out**.

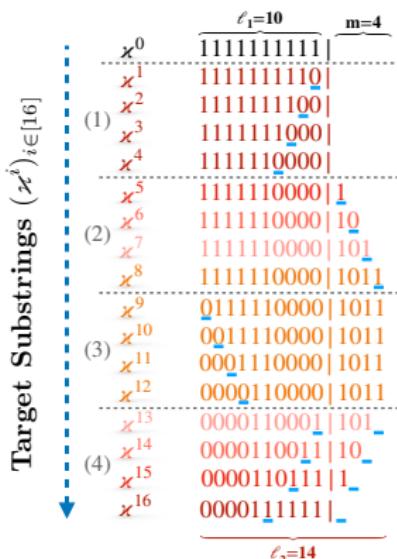
Target Substrings $(\varkappa^i)_{i \in [16]}$	$\ell_1=10$		$m=4$
	\varkappa^0	\varkappa^1	
(1)	1111111111	1111111110	
\varkappa^2	1111111110	1111111100	
\varkappa^3	1111111100	1111111000	
\varkappa^4	1111111000	1111110000	
\varkappa^5	1111110000	1111110000 1	
(2)	\varkappa^6	1111110000 10	
\varkappa^7	1111110000 101		
\varkappa^8	1111110000 1011		
\varkappa^9	0111110000 1011		
\varkappa^{10}	0011110000 1011		
(3)	\varkappa^{11}	0001110000 1011	
\varkappa^{12}	0000110000 1011		
\varkappa^{13}	0000110001 101		
(4)	\varkappa^{14}	0000110011 10	
\varkappa^{15}	0000110111 1		
\varkappa^{16}	0000111111		
			$\ell_2=14$

A sequence of target substrings in
an **example** of $\text{DSM}^{\varkappa, m, \varepsilon, k}$
 $(\varkappa = 1^{10}, n = 20, m = 4)$, s.t.
 $\ell_1 = 10$ and $\ell_2 = 14$.

$\ddagger \varepsilon \in (0, 1), k > 0, \varkappa \in \{0, 1\}^{\ell_1}$ where $\ell_1 \in [n - 1]$, and $m \in [n - \ell_1]$ are the parameters of the DSM problem

Dynamic Substring Matching ($\text{DSM}^{\varepsilon, m, \ell_1}$) problem

Four Stages:



Starting target substring $\kappa \in \{0, 1\}^{\ell_1}$

\Leftarrow (1) $i \in [m]$, κ^{i-1} and κ^i are the same length but one bit different

\Leftarrow (2) $i \in [m + 1..2m]$, the target substrings are becoming longer

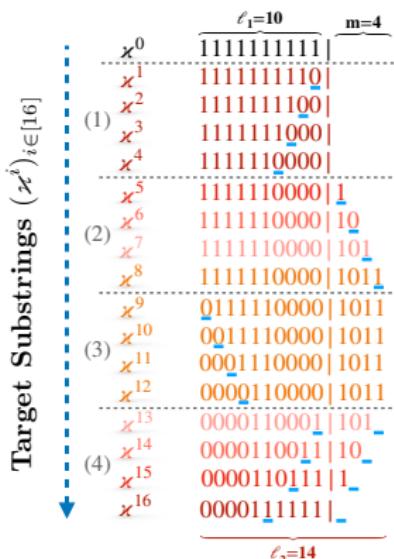
\Leftarrow (3) $i \in [2m + 1..3m]$, similar to stage (1): κ^{i-1} and κ^i are the same length but one bit different

\Leftarrow (4) $i \in [3m + 1..4m]$, the target substrings are becoming shorter

Algorithms are required to find solutions that match the current target substring within the evaluation budget of $kn^\varepsilon |\kappa^i|$.

Dynamic Substring Matching ($\text{DSM}^{\varepsilon, m, \ell_1}$) problem

Four Stages:



⇐ Starting target substring $\kappa \in \{0, 1\}^{\ell_1}$

⇐ (1) $i \in [m]$, κ^{i-1} and κ^i are the same length but one bit different

⇐ (2) $i \in [m+1..2m]$, the target substrings are becoming longer

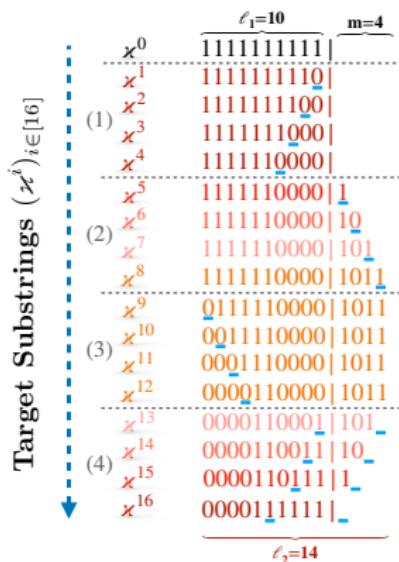
⇐ (3) $i \in [2m+1..3m]$, similar to stage (1): κ^{i-1} and κ^i are the same length but one bit different

⇐ (4) $i \in [3m+1..4m]$, the target substrings are becoming shorter

Algorithms are required to find solutions that match the current target substring within the evaluation budget of $kn^\varepsilon |\kappa^i|$.

Dynamic Substring Matching ($\text{DSM}^{\varepsilon, m, \ell_1}$) problem

Four Stages:



Starting target substring $\varkappa \in \{0, 1\}^{\ell_1}$

\Leftrightarrow (1) $i \in [m]$, \varkappa^{i-1} and \varkappa^i are the same length but one bit different

\Leftrightarrow (2) $i \in [m+1..2m]$, the target substrings are becoming longer

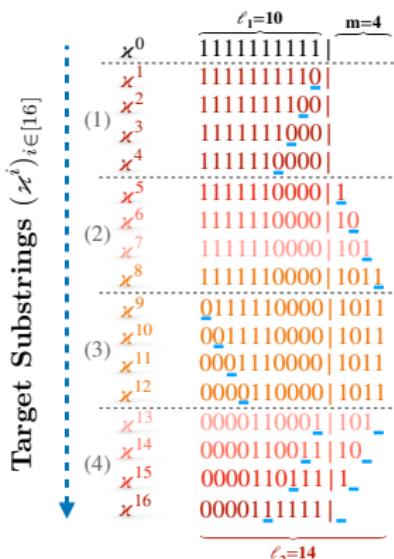
\Leftrightarrow (3) $i \in [2m+1..3m]$, similar to stage (1): \varkappa^{i-1} and \varkappa^i are the same length but one bit different

\Leftrightarrow (4) $i \in [3m+1..4m]$, the target substrings are becoming shorter

Algorithms are required to find solutions that match the current target substring within the evaluation budget of $kn^\varepsilon |\varkappa^i|$.

Dynamic Substring Matching ($\text{DSM}^{\varepsilon, m, \ell}$) problem

Four Stages:



⇐ Starting target substring $\varkappa \in \{0, 1\}^{\ell_1}$

⇐ (1) $i \in [m]$, \varkappa^{i-1} and \varkappa^i are the same length but one bit different

⇐ (2) $i \in [m + 1..2m]$, the target substrings are becoming longer

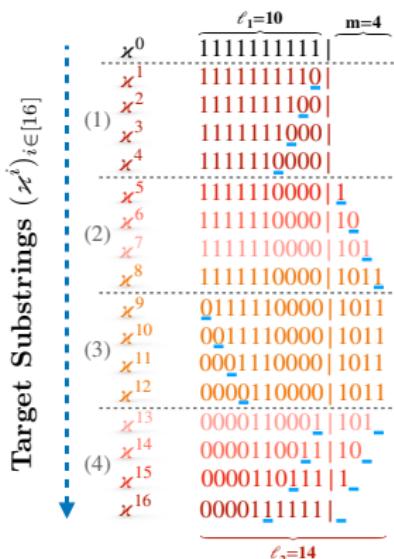
⇐ (3) $i \in [2m + 1..3m]$, similar to stage (1): \varkappa^{i-1} and \varkappa^i are the same length but one bit different

⇐ (4) $i \in [3m + 1..4m]$, the target substrings are becoming shorter

Algorithms are required to find solutions that match the current target substring within the evaluation budget of $kn^\varepsilon |\varkappa^i|$.

Dynamic Substring Matching ($\text{DSM}^{\varepsilon, m, \ell_1}$) problem

Four Stages:



⇐ Starting target substring $\varkappa \in \{0, 1\}^{\ell_1}$

⇐ (1) $i \in [m]$, \varkappa^{i-1} and \varkappa^i are the same length but one bit different

⇐ (2) $i \in [m + 1..2m]$, the target substrings are becoming longer

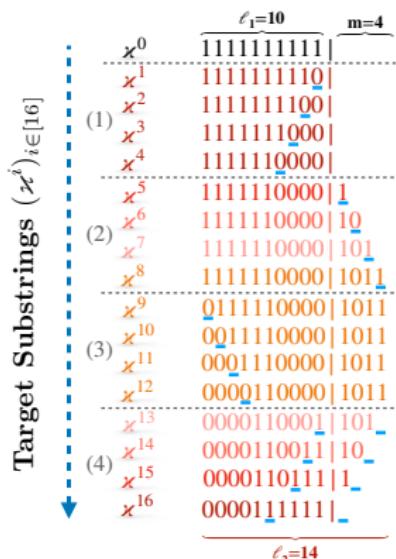
⇐ (3) $i \in [2m + 1..3m]$, similar to stage (1): \varkappa^{i-1} and \varkappa^i are the same length but one bit different

⇐ (4) $i \in [3m + 1..4m]$, the target substrings are becoming shorter

Algorithms are required to find solutions that match the current target substring within the evaluation budget of $kn^\varepsilon |\varkappa^i|$.

Dynamic Substring Matching ($\text{DSM}^{\varepsilon, m, \ell}$) problem

Four Stages:



⇐ Starting target substring $\varkappa \in \{0, 1\}^{\ell_1}$

⇐ (1) $i \in [m]$, \varkappa^{i-1} and \varkappa^i are the same length but one bit different

⇐ (2) $i \in [m+1..2m]$, the target substrings are becoming longer

⇐ (3) $i \in [2m+1..3m]$, similar to stage (1): \varkappa^{i-1} and \varkappa^i are the same length but one bit different

⇐ (4) $i \in [3m+1..4m]$, the target substrings are becoming shorter

Algorithms are required to find solutions that match the current target substring within the evaluation budget of $kn^\varepsilon |\varkappa^i|$.

Theoretical Analysis on DSM $^{\varkappa, m, \varepsilon, k}$

Static mutation-based EAs
(Theorem 5.1)

(μ, λ) self-adaptive EA*
(Theorem 4.1[†])

Constants $\varepsilon, a, \beta, \xi \in (0, 1)$ and $k > 0$

Starting target substring $|\varkappa| = \ell_1 \in \Theta(n^a)$ and $m \in \Theta(n^\beta)$



$\ell_1 \in \Theta(n^a)$ and $\ell_2 \in \Theta(n^\beta)$

$1/2 + \varepsilon < a + 2\varepsilon < \beta \leq 1 - \varepsilon$

$1/34 \leq a \leq \beta \leq 1$

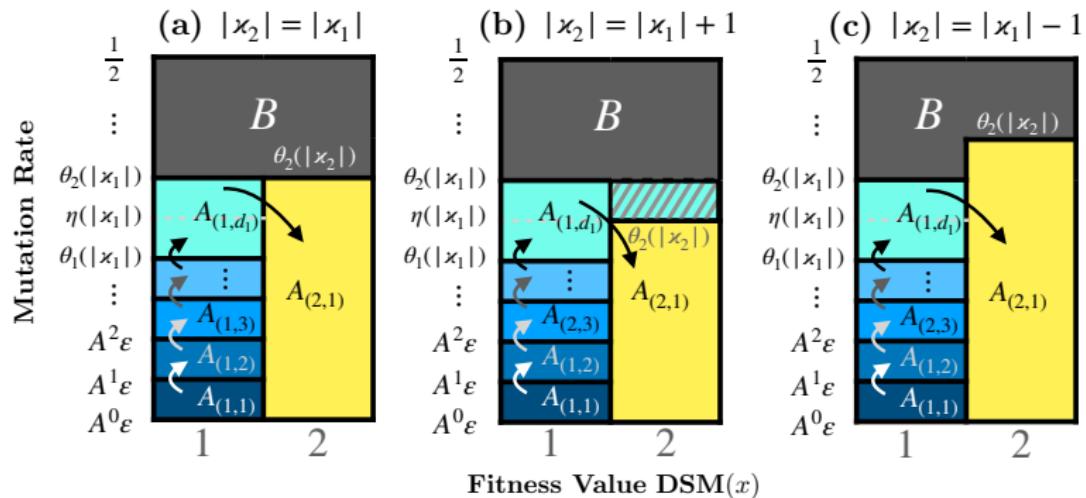
Solves with prob. $e^{-\Omega(n^\xi)}$

Solves with prob. $1 - e^{-\Omega(n^\xi)}$

* Using parameters satisfying $\lambda, \mu = \Theta(n^\xi)$, $\lambda/\mu = \alpha_0 \geq 4$, $A > 1$, $0 < b < 1/(1 + \sqrt{1/\alpha_0(1 - p_{\text{inc}})})$, $(1 + \delta)/\alpha_0 < p_{\text{inc}} < 2/5$, and $\epsilon := b'/n$ for any constant $b' > 0$, where A and b are constants.

† We provide a **level-based theorem with tail bounds**, which bounds the chance of the algorithm finding the current optima within a given evaluation budget.

Theoretical Analysis on DSM $^{\varkappa, m, \varepsilon, k}$



Theoretical Analysis on DSM $^{\varkappa, m, \varepsilon, k}$

Static mutation-based EAs
(Theorem 5.1)

(μ, λ) self-adaptive EA*
(Theorem 4.1[†])

Constants $\varepsilon, a, \beta, \xi \in (0, 1)$ and $k > 0$

Starting target substring $|\varkappa| = \ell_1 \in \Theta(n^a)$ and $m \in \Theta(n^\beta)$



$\ell_1 \in \Theta(n^a)$ and $\ell_2 \in \Theta(n^\beta)$

$1/2 + \varepsilon < a + 2\varepsilon < \beta \leq 1 - \varepsilon$

$1/34 \leq a \leq \beta \leq 1$

Solves with prob. $e^{-\Omega(n^\xi)}$

Solves with prob. $1 - e^{-\Omega(n^\xi)}$

* Using parameters satisfying $\lambda, \mu = \Theta(n^\xi)$, $\lambda/\mu = \alpha_0 \geq 4$, $A > 1$, $0 < b < 1/(1 + \sqrt{1/\alpha_0(1 - p_{\text{inc}})})$, $(1 + \delta)/\alpha_0 < p_{\text{inc}} < 2/5$, and $\epsilon := b'/n$ for any constant $b' > 0$, where A and b are constants.

[†]We provide a **level-based theorem with tail bounds**, which bounds the chance of the algorithm finding the current optima within a given evaluation budget.

Conclusion

- Mutation-based EAs with a fixed mutation rate are **unlikely to track** dynamic optima in DSM problems.
- The self-adaptive EA **tracks** them with an overwhelmingly high probability.
- Furthermore, we provide a **level-based theorem with tail bounds**.
- **Future work:**
 - To analyse self-adaptive EAs on other existing dynamic problems.
 - To explore other parameter control mechanisms under dynamics.
 - ...

Thank You

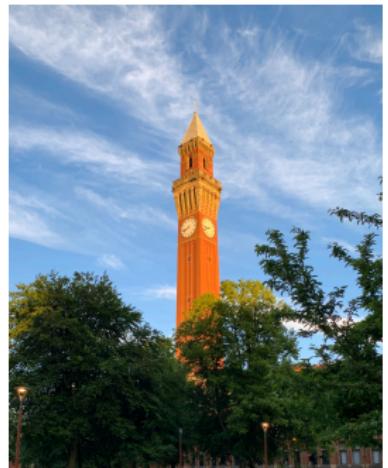
Per Kristian Lehre & Xiaoyu QIN

Theory of Evolutionary Computation Group

School of Computer Science

University of Birmingham

United Kingdom



Reference I

- Case, B. and Lehre, P. K. (2020). Self-adaptation in non-Elitist Evolutionary Algorithms on Discrete Problems with Unknown Structure. *IEEE Transactions on Evolutionary Computation*, 24(4):650–663.
- Dang, D.-C. and Lehre, P. K. (2016). Self-adaptation of Mutation Rates in Non-elitist Populations. In *Parallel Problem Solving from Nature PPSN XIV*, volume 9921, pages 803–813. Springer International Publishing.
- Doerr, B. and Doerr, C. (2020). Theory of Parameter Control for Discrete Black-Box Optimization: Provable Performance Gains Through Dynamic Parameter Choices. In Doerr, B. and Neumann, F., editors, *Theory of Evolutionary Computation: Recent Developments in Discrete Optimization*, pages 271–321. Springer International Publishing.
- Doerr, B., Witt, C., and Yang, J. (2021). Runtime Analysis for Self-adaptive Mutation Rates. *Algorithmica*, 83(4):1012–1053.
- Eiben, A. E., Hinterding, R., and Michalewicz, Z. (1999). Parameter control in evolutionary algorithms. *IEEE Transactions on Evolutionary Computation*, 3(2):124–141.
- Jin, Y. and Branke, J. (2005). Evolutionary optimization in uncertain environments-a survey. *IEEE Transactions on Evolutionary Computation*, 9(3):303–317.
- Lehre, P. K. and Qin, X. (2022). Self-Adaptation via Multi-Objectivisation: A Theoretical Study. In *Proceedings of the Genetic and Evolutionary Computation Conference*, GECCO '22, pages 1417–1425. Association for Computing Machinery.
- Qin, X. and Lehre, P. K. (2022). Self-adaptation via Multi-objectivisation: An Empirical Study. In *Parallel Problem Solving from Nature PPSN XVII*, pages 308–323. Springer International Publishing.

Definition of the DSM Problem

Definition

Let \varkappa be some starting target substring where $|\varkappa| =: \ell_1 \in [n - 1]$, and m be a positive integers where $\ell_1 + m =: \ell_2 \leq n$. Let $(\varkappa^i)_{i \geq 0}$ be a sequence of target substrings generated by

$$\varkappa^i := \begin{cases} \varkappa & \text{if } i = 0, \\ z, \text{ where } z \sim \text{Unif}(N(\varkappa^{i-1})) & \text{if } 1 \leq i \leq m, \\ \varkappa^{i-1} \diamond a, \text{ where } a \sim \text{Unif}(\{0, 1\}) & \text{if } m+1 \leq i \leq 2m, \\ z, \text{ where } z \sim \text{Unif}(N(\varkappa^{i-1})) & \text{if } 2m+1 \leq i \leq 3m, \\ z, \text{ where } z \sim \text{Unif}\left(N\left(\varkappa_{1:(|\varkappa^{i-1}| - 1)}^{i-1}\right)\right) & \text{if } 3m+1 \leq i \leq 4m. \end{cases}$$

Let $(\mathcal{T}_i)_{i \in \mathbb{N}}$ be a sequence of the numbers of evaluation moving from \varkappa^{i-1} to \varkappa^i (evaluation budget for \varkappa^i) generated by $\mathcal{T}_i := kn^\varepsilon |\varkappa_{i+1}|$, where $\varepsilon \in (0, 1)$ and $k > 0$ are some constants. For $t \in \mathbb{N}$, the dynamic substring matching (DSM) problem with the starting target substring \varkappa is defined as:

$$\text{DSM}_{t, m, \varepsilon, k}^{\varkappa}(x) := \begin{cases} 2 & \text{if } M(\varkappa(t), x) = 1, \\ 1 & \text{else if } M(\varkappa'(t), x) = 1, \\ 0 & \text{otherwise,} \end{cases} \quad (1)$$

where $\varkappa(t) := \varkappa^i$, and $\varkappa'(t) := \varkappa^{i-1}$,

for $i = \begin{cases} 1 & \text{if } t \leq \mathcal{T}_1, \\ 1 + \max \left\{ j \mid \sum_{i=1}^j \mathcal{T}_i \leq t \right\} & \text{otherwise.} \end{cases}$

Level-based Theorem with Tail Bounds

Theorem

Let $(B, A_0, A_1, \dots, A_m)$ be a partition of \mathcal{X} . Suppose there exist $z_1, \dots, z_{m-1}, \delta \in (0, 1)$, and $\gamma_0, \psi_0 \in (0, 1)$, such that the following conditions hold for any population $P \in \mathcal{X}^\lambda$ in Algorithm 2 of this paper,

(C0) for all $\psi \in [\psi_0, 1]$, if $|P \cap B| \leq \psi\lambda$, then $\Pr_{y \sim D(P)}(y \in B) \leq (1 - \delta)\psi$,

(C1) for all $j \in [m - 1]$, if $|P \cap B| \leq \psi_0\lambda$ and $|P \cap A_{\geq j}| \geq \gamma_0\lambda$, then $\Pr_{y \sim D(P)}(y \in A_{\geq j+1}) \geq z_j$,

(C2) for all $j \in [0..m - 1]$, and $\gamma \in [1/\lambda, \gamma_0]$ if $|P \cap B| \leq \psi_0\lambda$ and $|P \cap A_{\geq j}| \geq \gamma_0\lambda$ and $|P \cap A_{\geq j+1}| \geq \gamma\lambda$, then $\Pr_{y \sim D(P)}(y \in A_{\geq j+1}) \geq (1 + \delta)\gamma$.

Let $T := \min\{t\lambda \mid |P_t \cap A_m| \geq \gamma_0\lambda \text{ and } |P_t \cap B| \leq \psi_0\lambda\}$, and assume the algorithm with population size $\lambda \in \mathbb{N}$ and an initial population P_0 satisfying $|P_0 \cap A_1| \geq \gamma_0\lambda$ and $|P_0 \cap B| \leq \psi_0\lambda$, then

$$\Pr(T \leq \eta\tau) > \left(1 - 2\eta\tau e^{-\delta^2 \min\{\psi_0, \gamma_0\}\lambda/4}\right) \left(1 - me^{-\eta\rho^{-\frac{\ln(\gamma_0)}{\ln(1+\delta/2)} - 2}}\right)$$

for any $\eta \in \left(0, e^{\delta^2 \min\{\psi_0, \gamma_0\}\lambda/4}/\tau\right)$, where $\rho = \frac{e^{\delta^2/8}}{e^{\delta^2/8} - 1}$ and $\tau := \lambda^{17/\delta^3} \left(\sum_{j=1}^{m-1} \frac{1}{z_j} + m\lambda \left(\frac{\ln(\gamma_0\lambda)}{\ln(1+\delta/2)} + 1\right)\right)$.